

Buy or Build: What's Right for Your Training Program?



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Question



How do you currently decide whether to buy or build courseware?

A word cloud of project management terms. The words are arranged in a roughly triangular shape, with 'speed' at the top left and 'time' at the bottom right. The words are in various shades of orange and red. The words included are: speed, cost, value, quality, deployment, delivery, business, culture, time, impact, fit, need, technical, and issues.

Today

1.

Not so simple

2.

What questions
to ask?

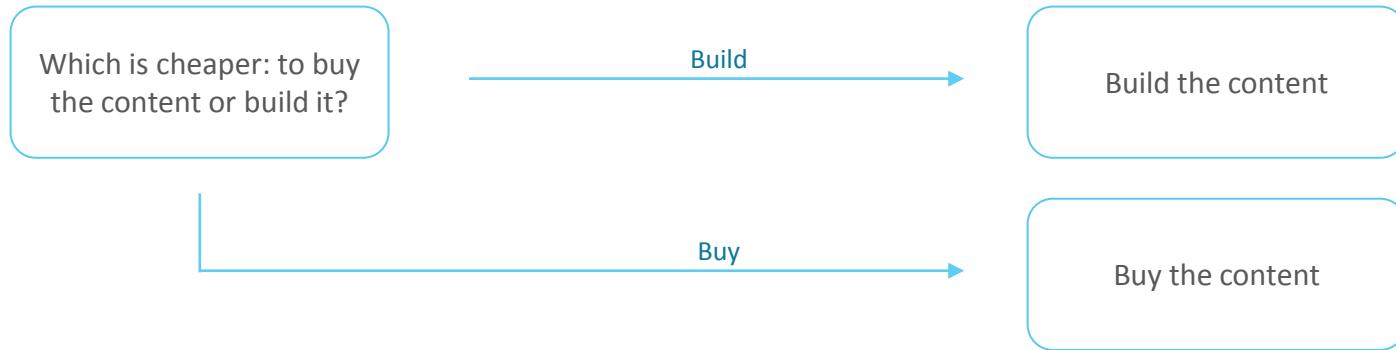
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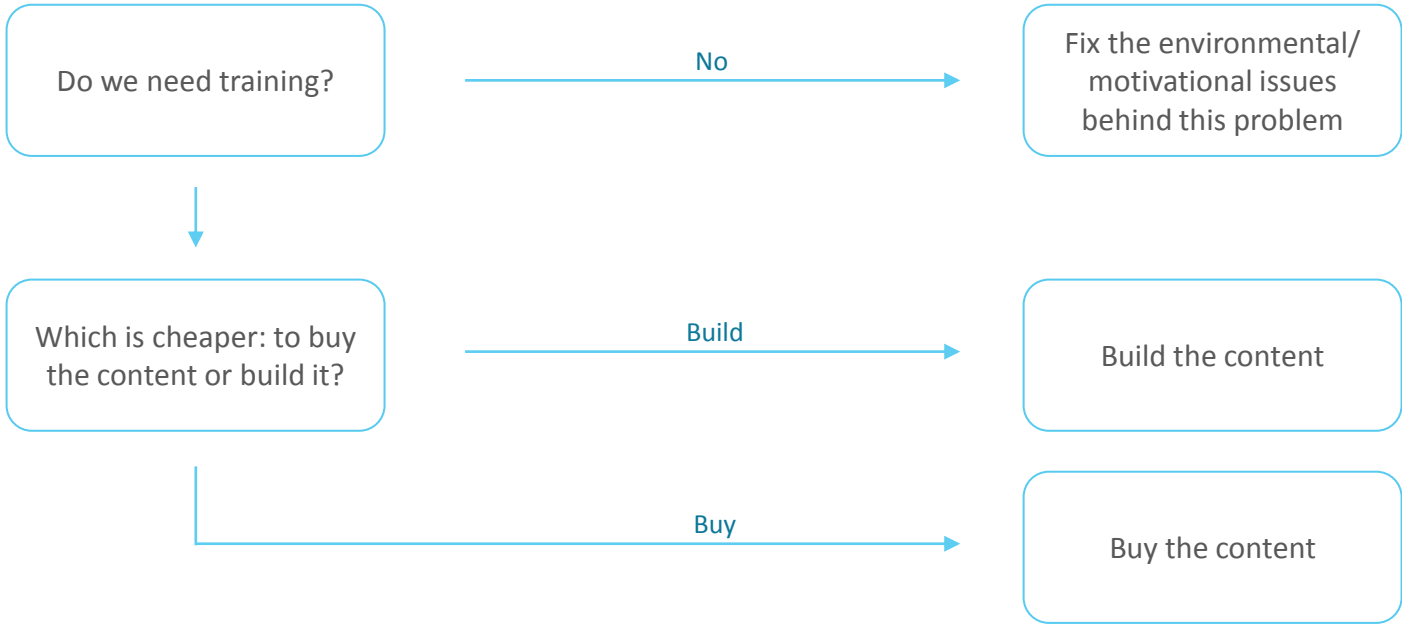
Types of content

4.

Making the choice

A simple decision tree











Do we need training?

No

Fix the environmental/
motivational issues
behind this problem



Ask some tougher
questions here.

No

Build the content

Yes

Buy the content

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Types of content

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Making the choice

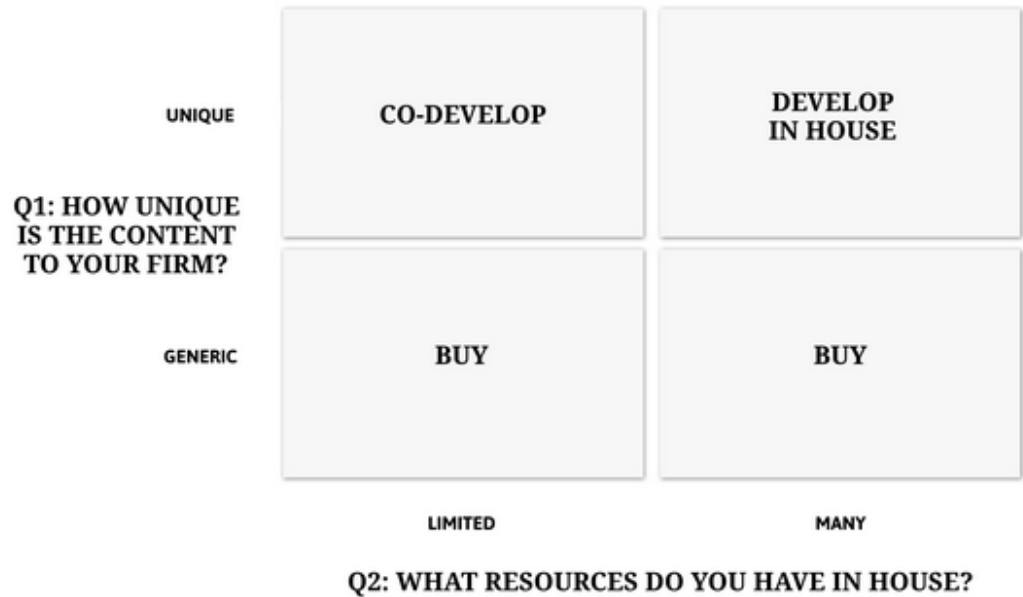


Image: HotShotLegalPD



Question



What does it take to design good learning materials today?

A word cloud featuring various terms in different colors and orientations. The words include: ID, Scenarios, Mobile, Agile, Partnerships, mapping, Sophisticated, Games, Brain, Action, Design, Vendors, Video, Data, and SMEs. The words are arranged in a roughly triangular shape, with 'ID' at the top left and 'Vendors' at the bottom right.

Key skills in the design team

- Methodologies
 - Agile
- Effectiveness awareness
 - Cathy Moore
 - Julie Dirksen
- Tool mastery
 - Development tools
 - Output media
 - Video
 - Mobile
- Vendors
- Techniques
 - Games
 - Scenarios

An important design rider

“The best is the enemy
of the good”



Voltaire
1694 - 1778

Do we need training?

No

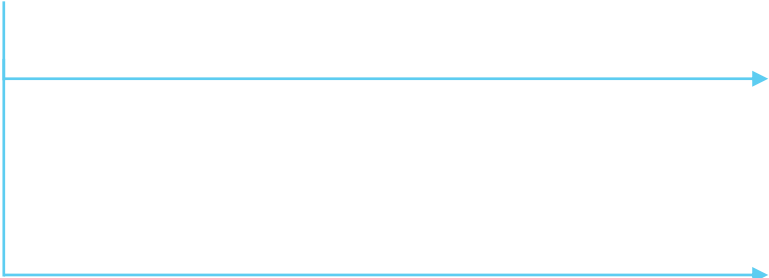
Fix the environmental/
motivational issues
behind this problem



**Ask
wider range
of questions**

No

Build the content



Buy the content

Find other sources?

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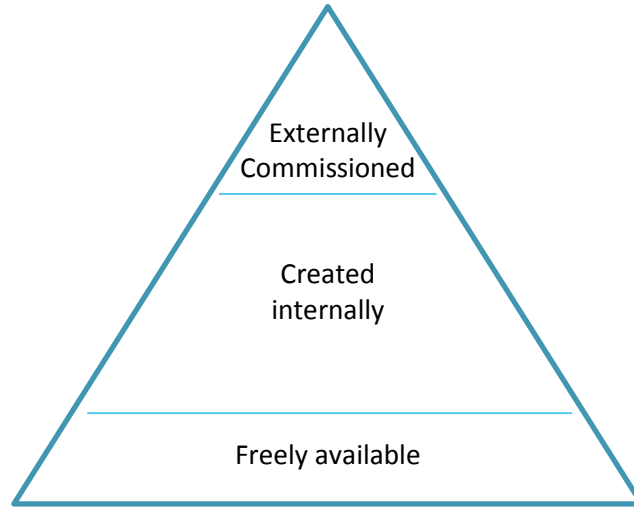
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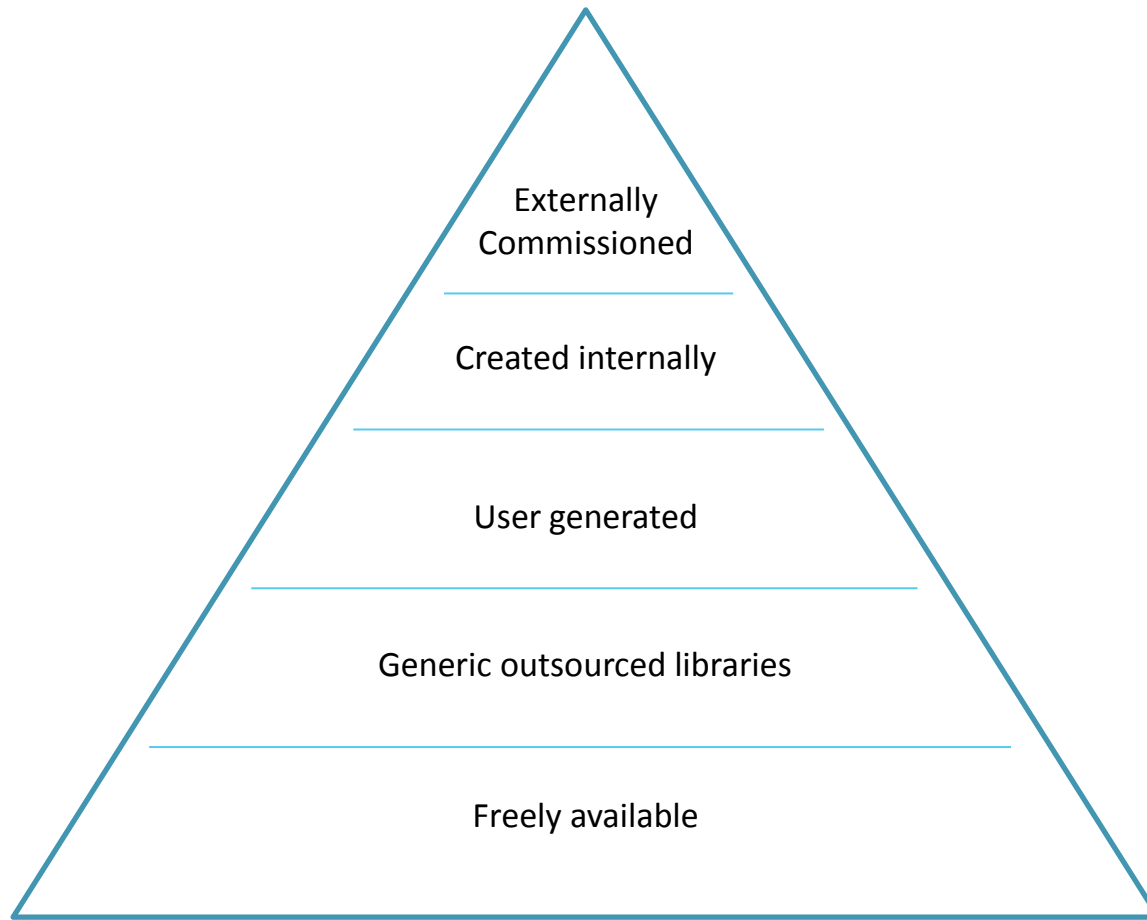
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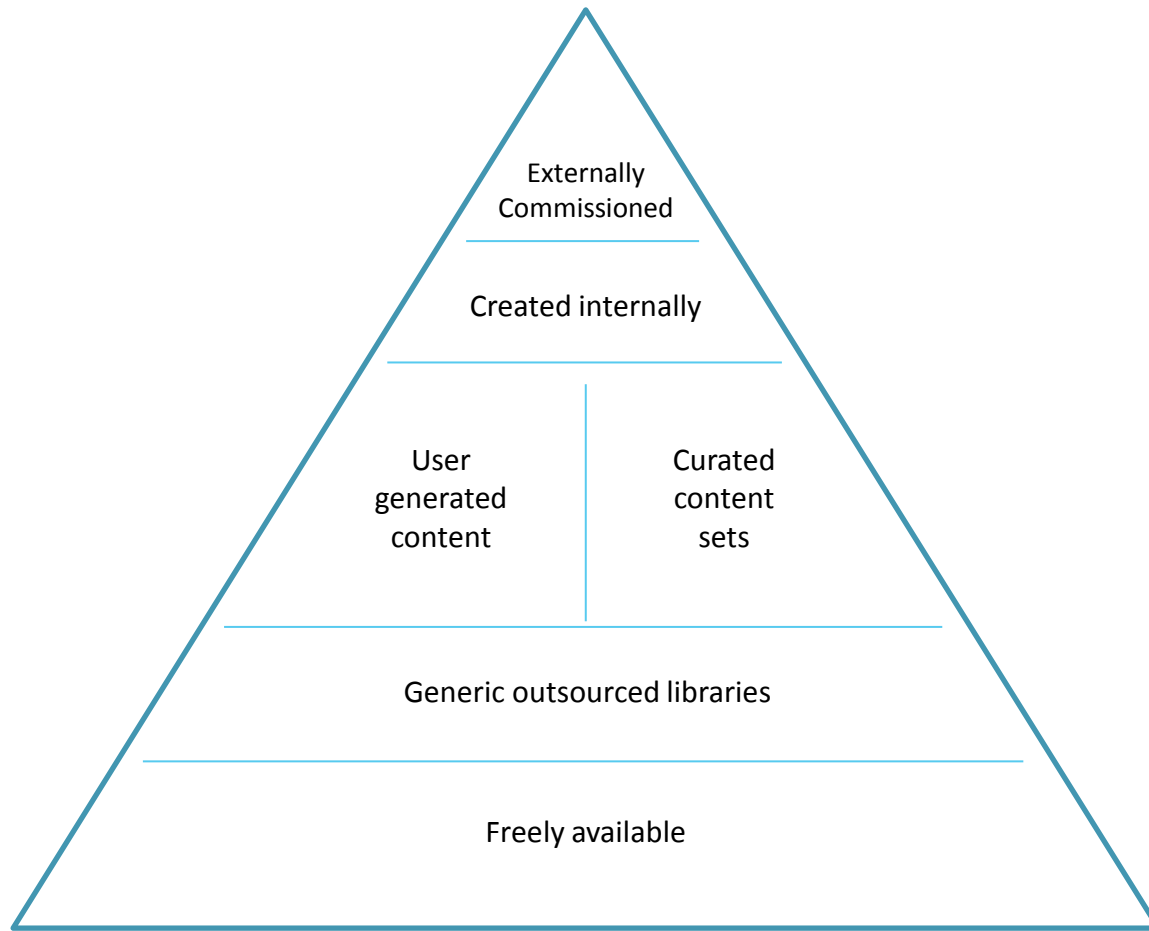
Types of content

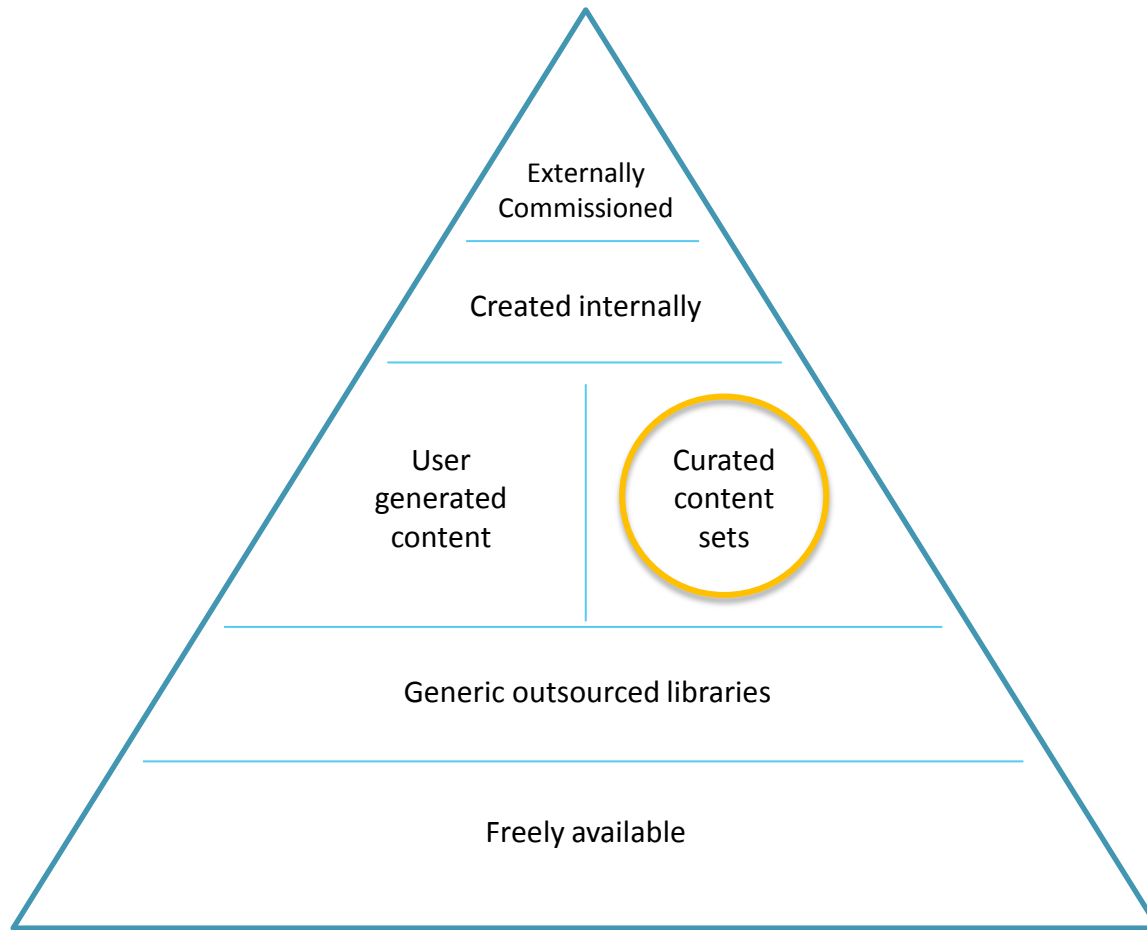
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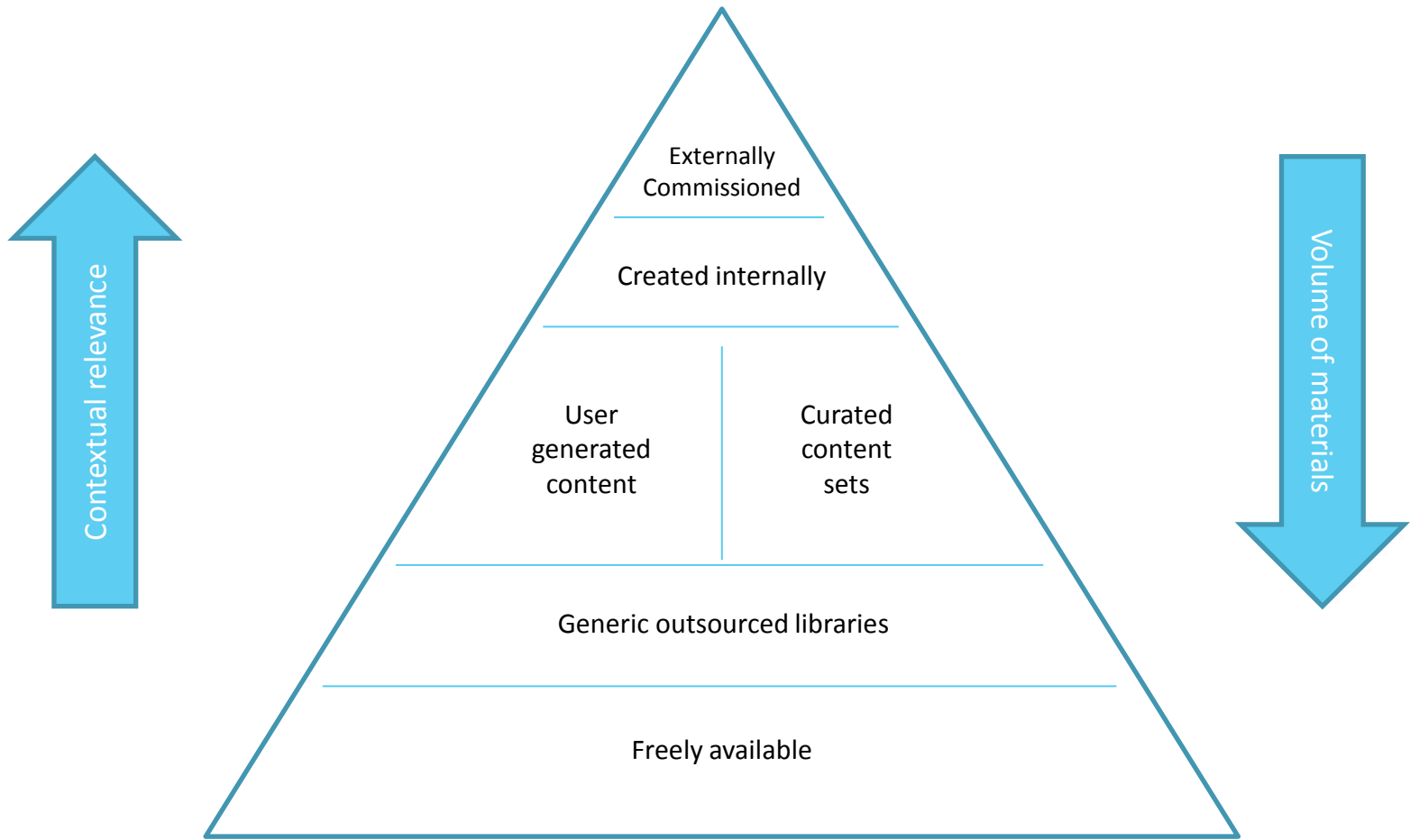
Making the choice

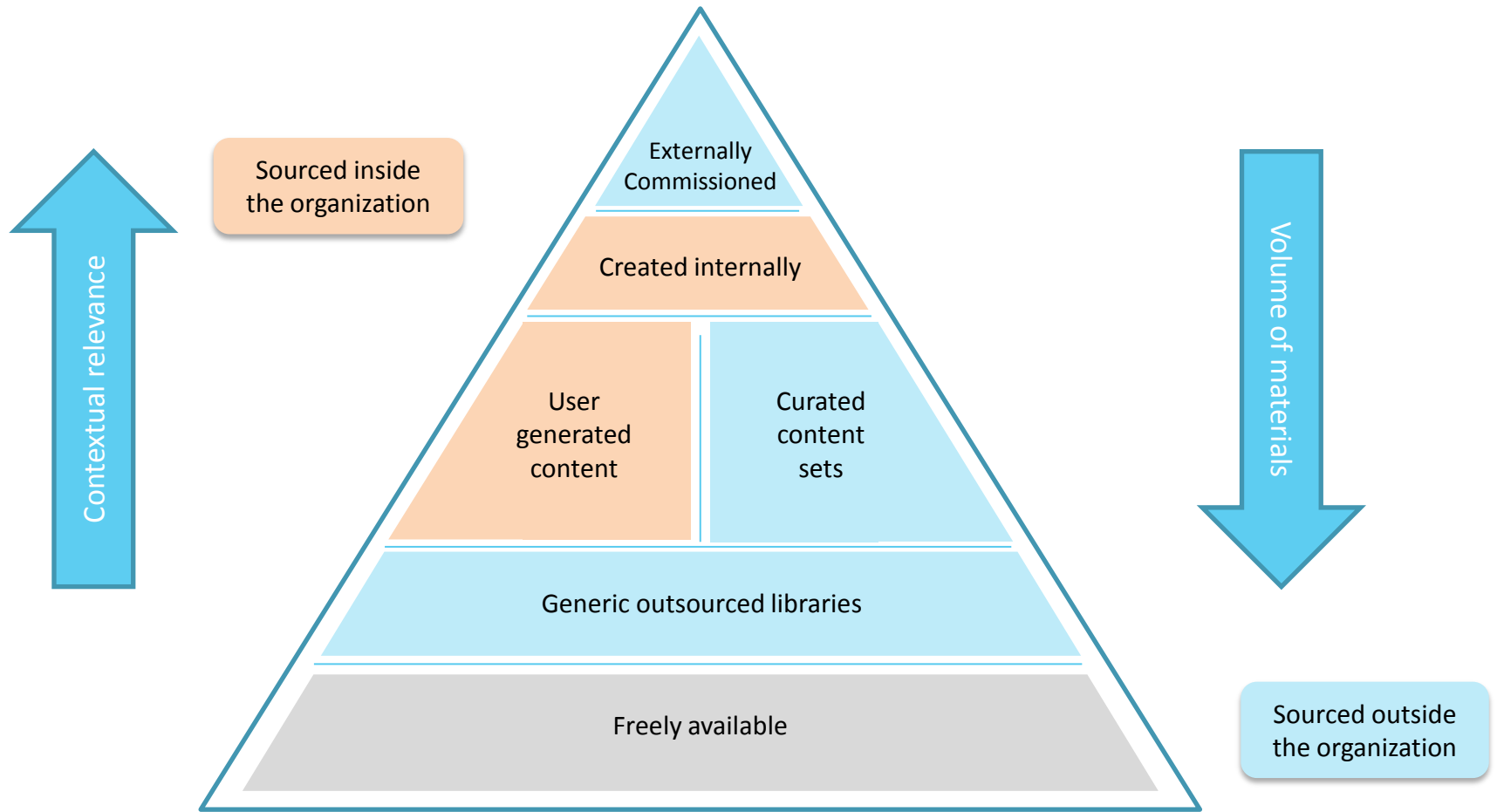


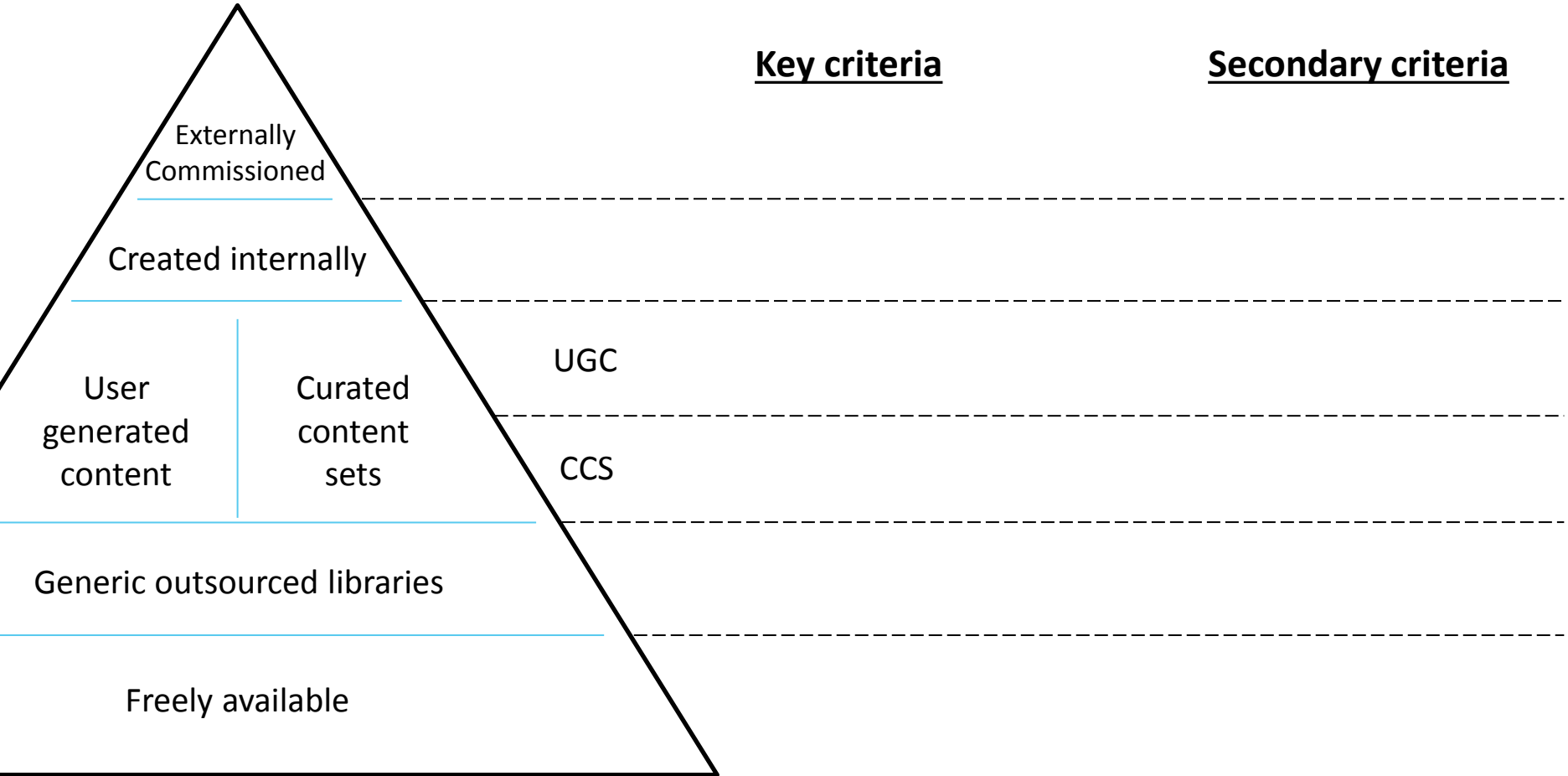


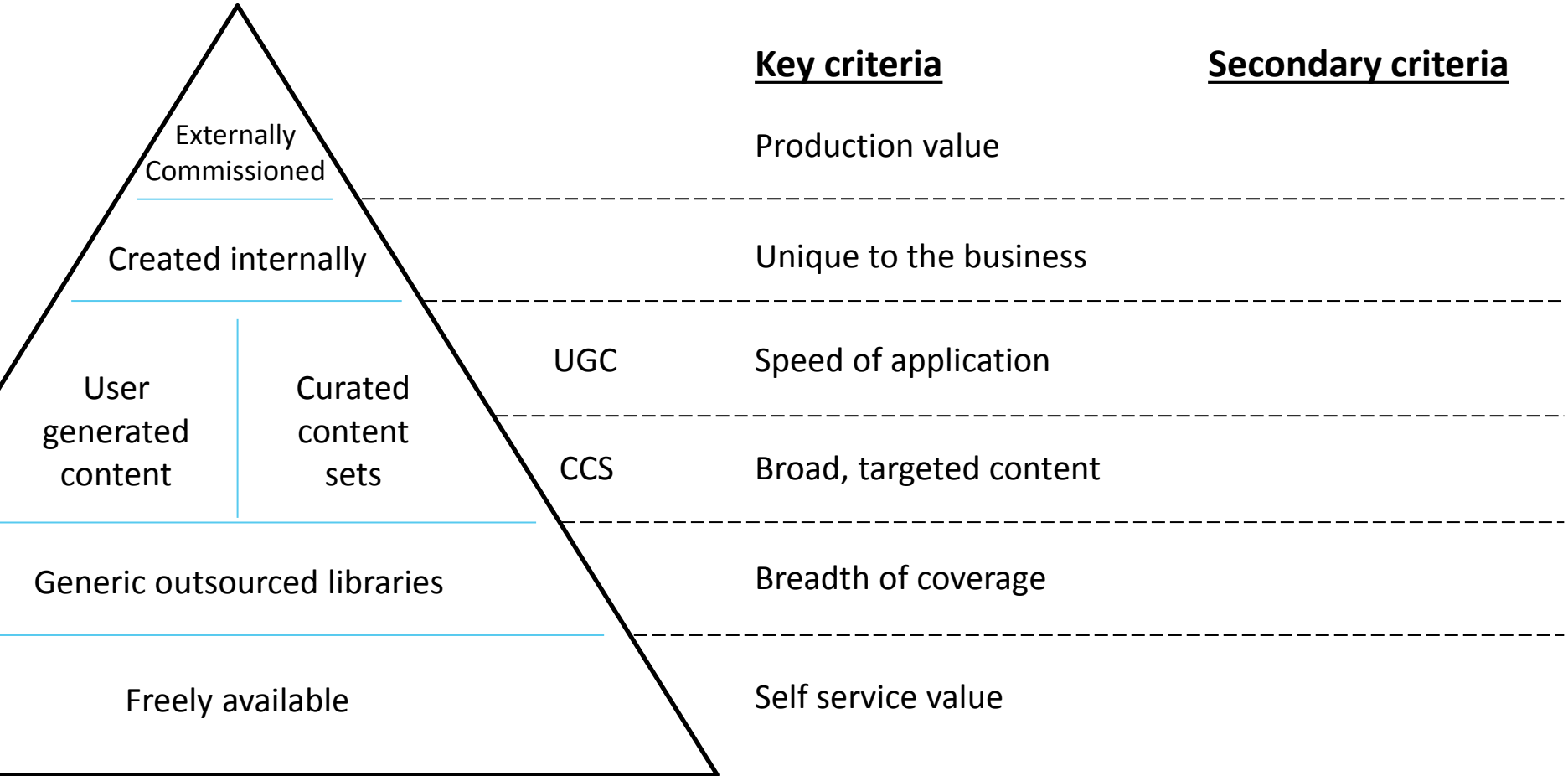


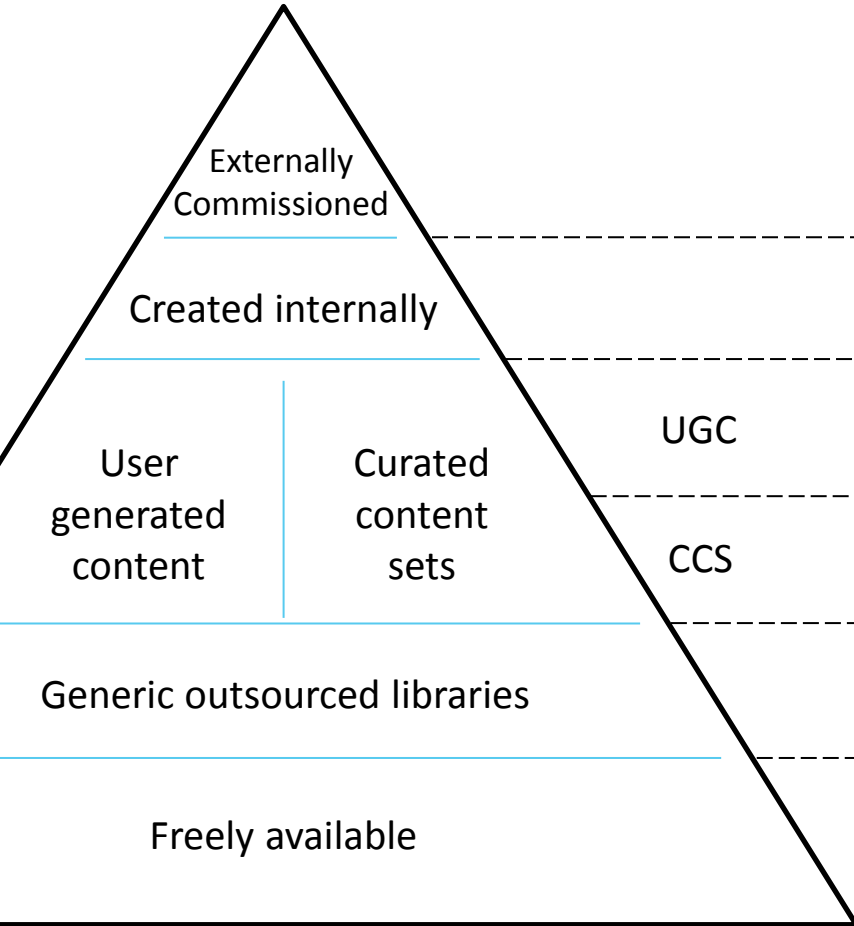












Key criteria

Secondary criteria

Production value

Shelf life

Unique to the business

Total cost of ownership

Speed of application

Administration overhead

Broad, targeted content

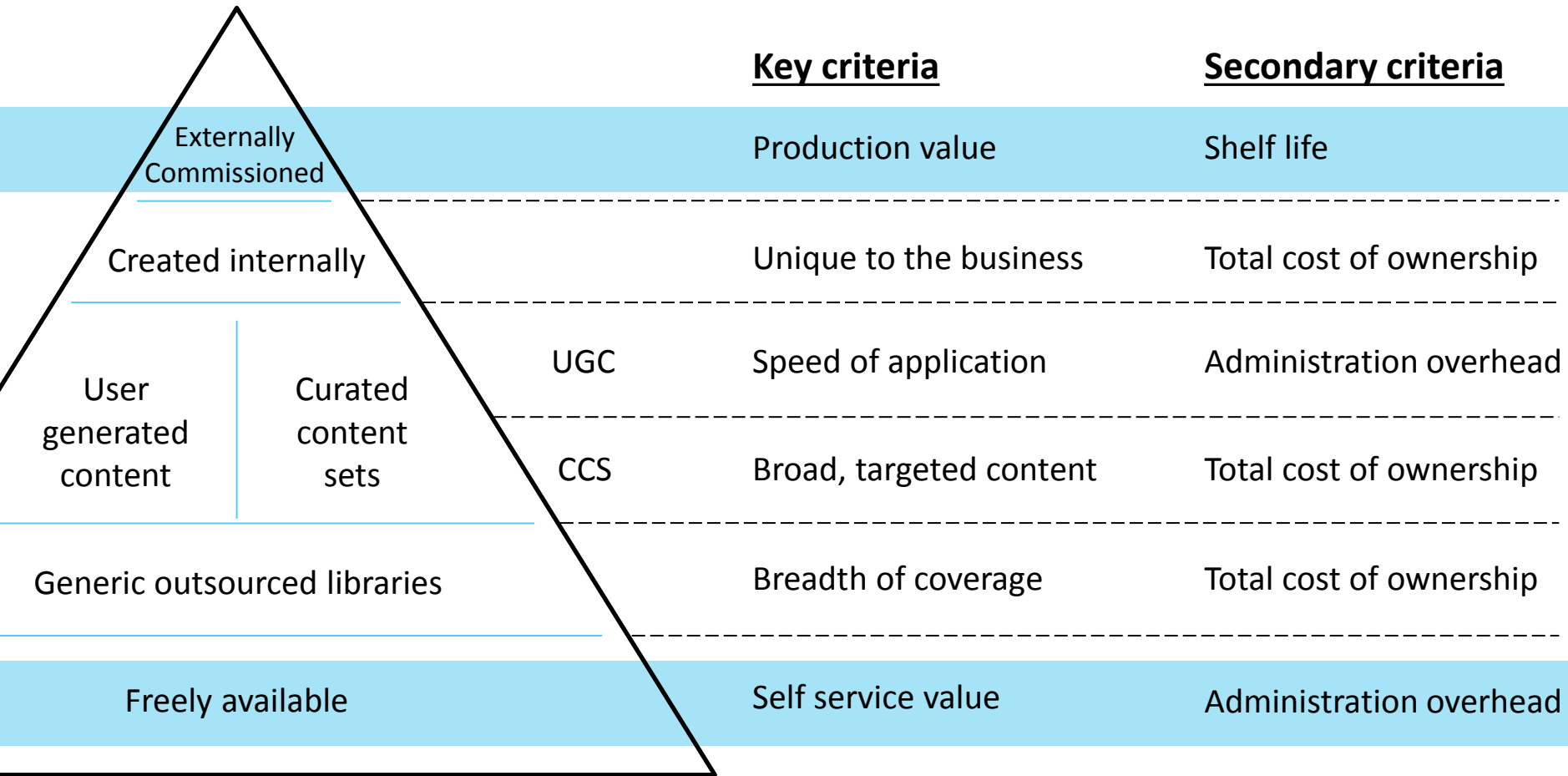
Total cost of ownership

Breadth of coverage

Total cost of ownership

Self service value

Administration overhead



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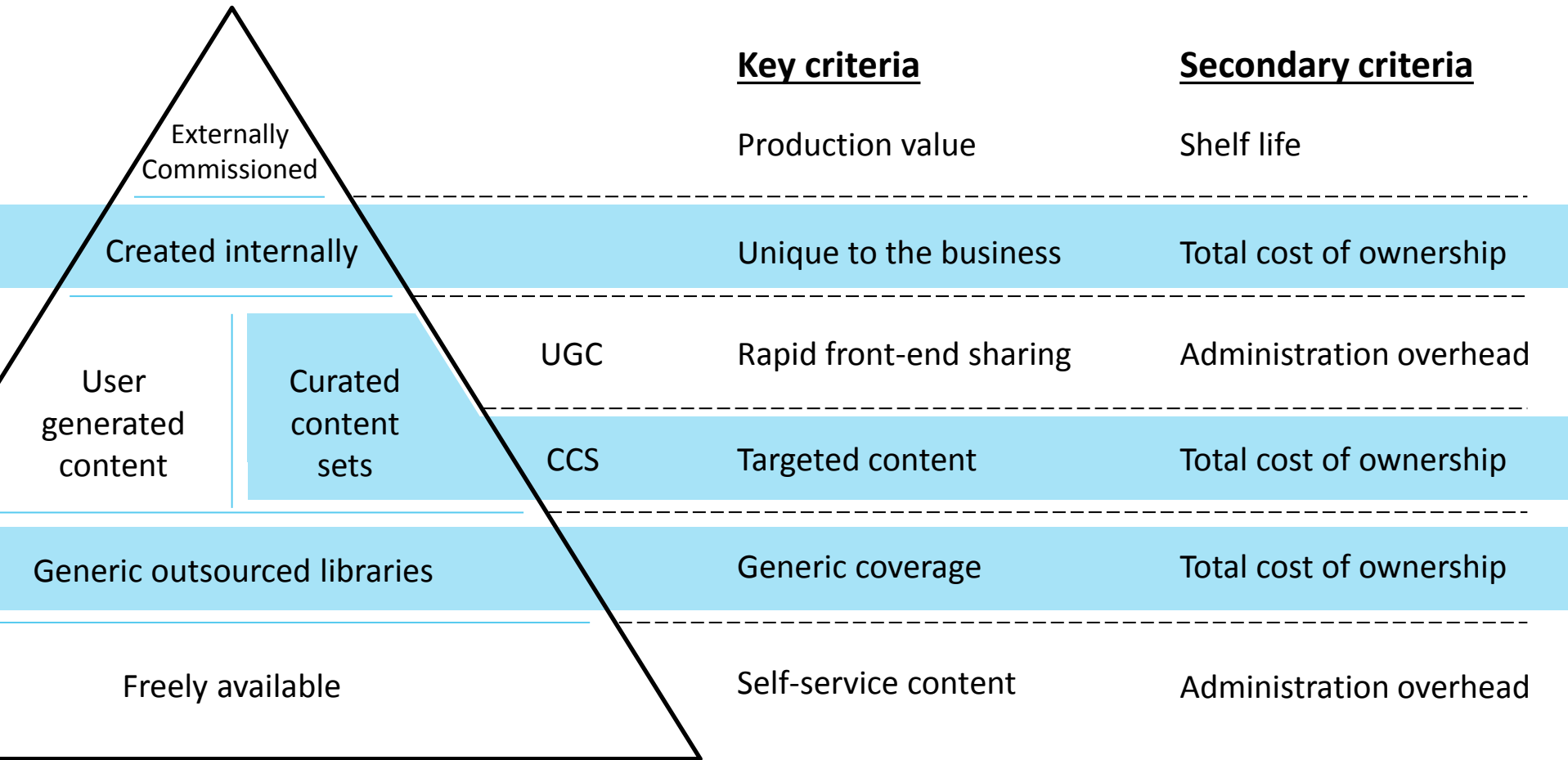
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Types of content

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Making the choice



ACME's own,
unique sales
methodology

Selling ACME's
own products

An accepted
sales method,
with rules for
ACME

Reporting on
sales and
financials

Managing the
sales accounts
and pipeline

ACME's own,
unique sales
methodology

This is our
secret sauce.

Selling ACME's
own products

Standard procedures
plus our own unique
intellectual property

An accepted
sales method,
with rules for
ACME

We adapt
standards to fit
what we do

Reporting on
sales and
financials

We do things
like other
organizations

Managing the
sales accounts
and pipeline

Each department does
its own thing and it's
counter productive

ACME's own,
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methodology

This is our
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Truly
Unique

Selling ACME's
own products

Standard procedures
plus our own unique
intellectual property

Added
IP

An accepted
sales method,
with rules for
ACME

We adapt
standards to fit
what we do

Adapted
Standards

Reporting on
sales and
financials

We do things
like other
organizations

Neutral

Managing the
sales accounts
and pipeline

Each department does
its own thing and it's
counter productive

Local
Habits

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Truly
Unique

Added
IP

Adapted
Standards

Neutral

Local
Habits

Build

Grey zone

Buy/source

Buy/source

Buy/source

When I hear these kinds of stories, the Adult Jane in me tries not to shout, "Seriously, people, it's *office safety*. It's *harassment*. It's *time sheets*. It's *customer service*. It's *supervisory skills*. It's *ethics*. Please!"

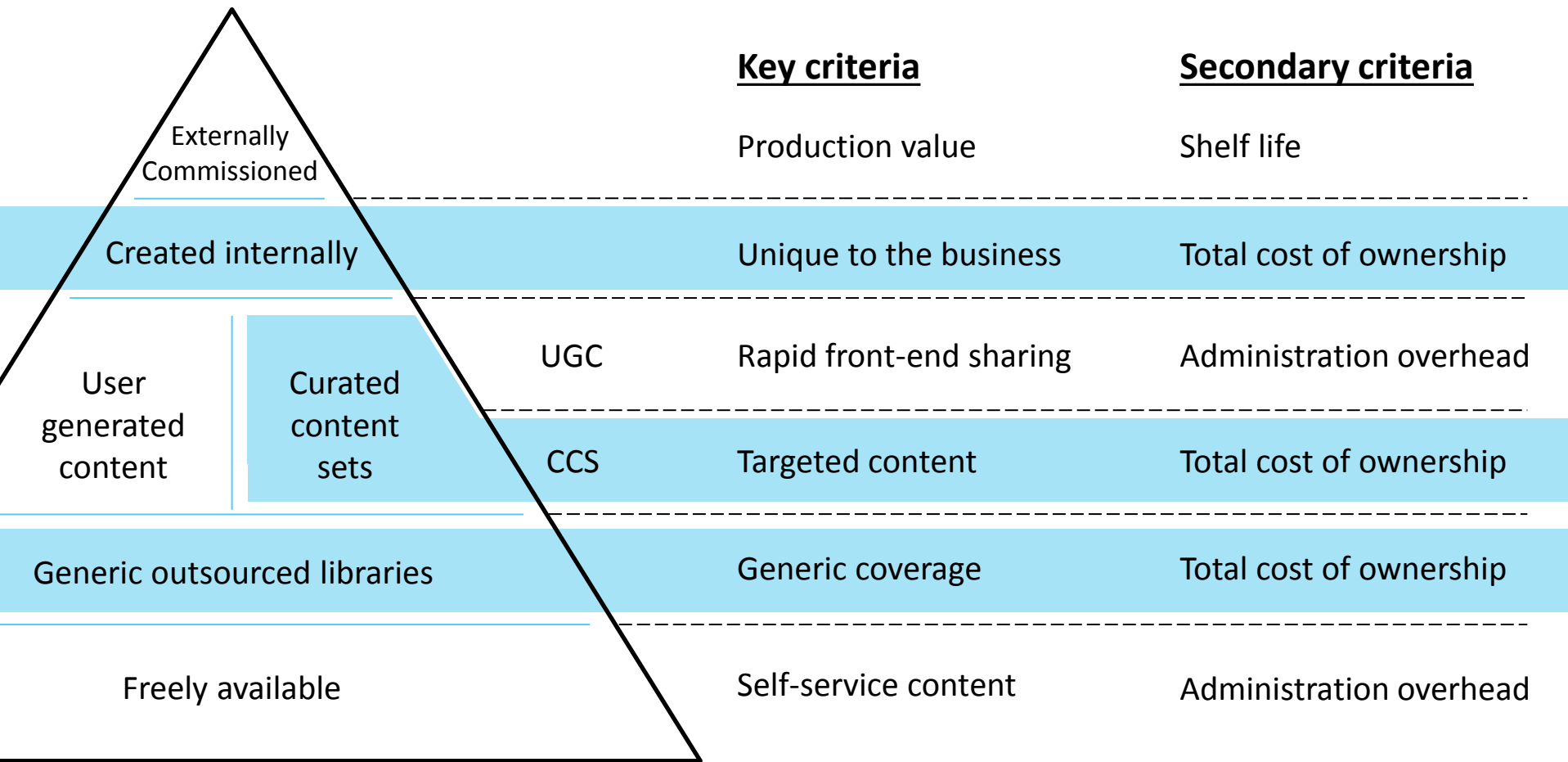
Why?

Why does it happen? Sometimes it really is money, with organizations not considering the real expense of sunk costs – like hundreds of hours of employee time devoted to a project, assembling assets, and learning new tools. Sometimes, in resisting existing off-the-shelf programs, it's the "not created here" syndrome: I've joked that if I made a "fire extinguisher safety" video starring Meryl Streep, and gave it away for free, that four of our agencies would say they couldn't use it because I showed red fire extinguishers in the video, and *their* fire extinguishers are purple.

Other reasons? People just assume they can't afford to contract the work out, or buy an off-the-shelf product, without really investigating possibilities. People greatly underestimate the reality of the development process, particularly when considering projects that will involve many stakeholders, contributors, and program assets. Or they see an opportunity for a big public splash, without considering how visible a failure might be. Or they are so concerned with whether the LMS can "count" uses of things like YouTube videos that they don't really explore ways to handle that. Or they don't know how to say "no" or offer alternatives to the manager asking for a complex online course for only 50 users. And frankly, the idea of developing it yourself is alluring: it's the "fun" part of what we do, the creative part, and the reason many of us got into this business. But it just doesn't always make sense.

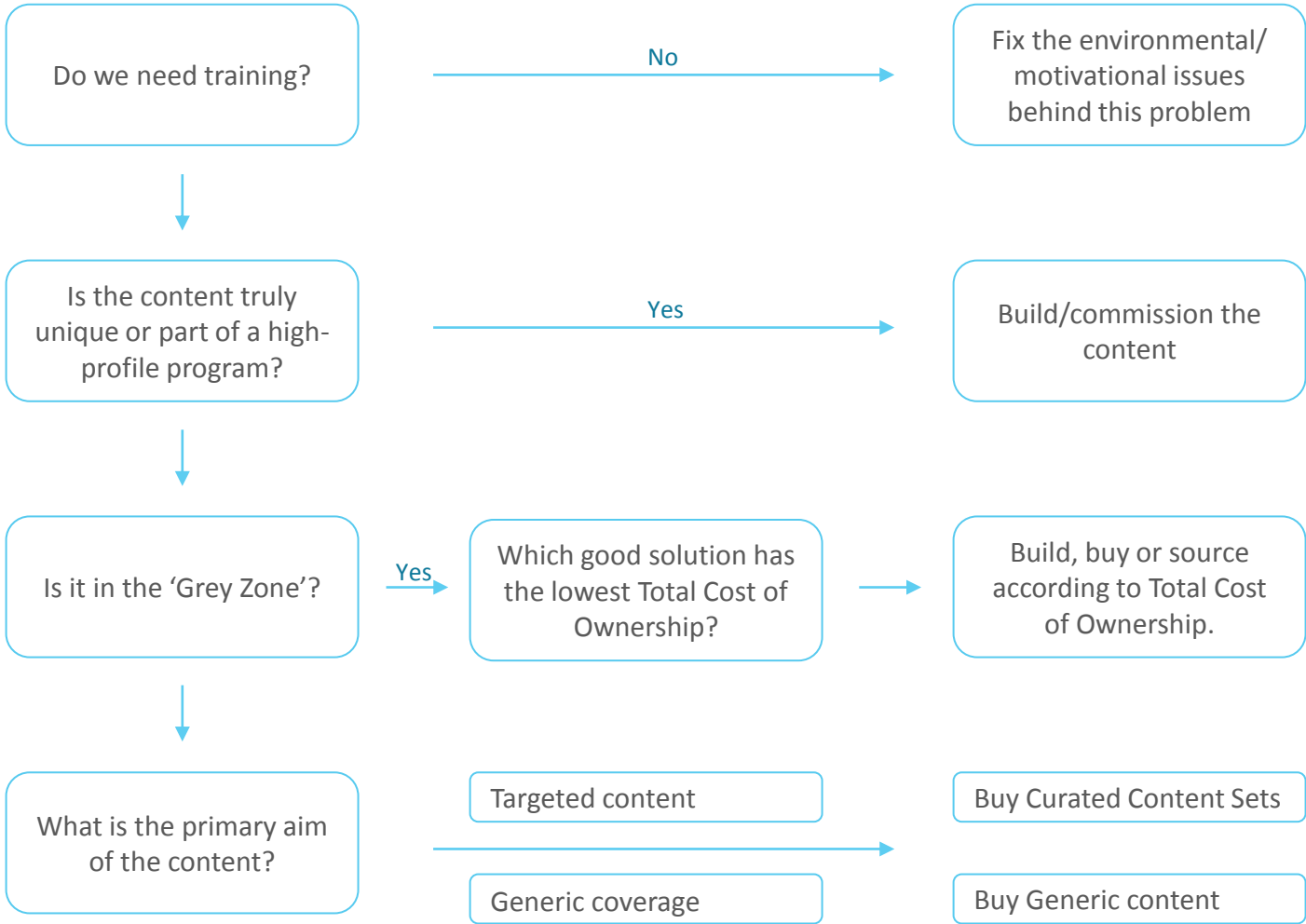
When does building make sense?

So here's quick decision-making guide, a buy-vs.-build flowchart (Figure 1). The conditions include both content and potential use. Briefly: Build when information is proprietary, absolutely requires



How much does a course cost?

- Cost of production
- Maintenance
 - Content updates
 - Product / compliance
 - Localization
 - Translation / culture
- Opportunity cost
 - Vendor selection & management
 - The course treadmill



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References

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